

**CITY OF EUREKA
RECREATION DIVISION
COED SLOW PITCH SOFTBALL LEAGUE RULES
COMPETITIVE DIVISION**

**League play is governed by the rules and regulations of the Amateur Softball Association,
except as noted herein:**

SECTION I PLAYER ELIGIBILITY

1. Players must sign the team roster before participation in the League.
2. Players must be at least seventeen (17) years of age and out of High School. **Exception:** Teams are allowed two (2) High School students. Players must be at least sixteen (16) years of age.
3. Players may play for only **one** team.
4. A written request must be submitted to the Recreation Office if a player wishes to switch teams during the season. A player may switch teams only once.
5. Players must participate in at least three (3) games to be eligible for Post-Season play.
6. Any person owing the City of Eureka money from a previous program is not eligible to participate.

SECTION II GAME RULES

1. A batting order that alternates women and men must be used at all times.
2. A written line-up must be provided to the official scorekeeper at least five (5) minutes prior to the game. A forfeit game can be declared if a line-up is not submitted by game time.
3. A team shall consist of ten (10) players. However, a team may start a game with as few as eight (8) players. If at any point a team is unable to field eight (8) players, the game is declared a forfeit. **Exception:** The game will continue should a team fall below eight (8) players **due to injury**.
4. An equal number of men and women must play defense when using an even number of players. When using nine (9) players, the man-woman difference can be no more than **one**.
5. A round-robin batting order can be used only if all eligible players are included. Only injured players can be withdrawn from the line-up. The re-entry rule will not apply when batting round robin. Defensive substitutions can be made at any time.
6. Extra Player Rule:
 - a. An extra player (11 players) may be used. If the extra player position is used, it must be used the entire game.
 - b. The extra player must remain in the same position in the batting order for the entire game.
 - c. If an extra player is used, all eleven players must bat and any ten can play defense.
 - d. The re-entry rule applies when an extra player is used.
7. Games consist of seven innings. A new inning will not begin after one hour and ten minutes of play.
8. Tie games will be extended no more than two (2) innings.
9. Tie games will be played off at season's end if the outcome effects first place.
10. A legally pitched ball landing on **home plate or the mat** is a strike.
11. The third strike rule is in effect at all games. A foul ball after a batter has two strikes is an out.
12. Courtesy runners **are not** permitted.
13. Pre-game infield practice will be limited to five (5) minutes. {Two and one-half (2 ½) minutes per team}. No infield practice or warm-up pitches are allowed between innings.
14. Metal or metal-tipped cleats are not allowed.
15. An inning cannot begin after 10:50 p.m.
16. The City of Eureka will provide all softballs.
17. Composite, Multi-wall, Titanium Alloy and Teledyne Alloy bats are **illegal**.
Penalty: 1st Offense – Batter will be ejected and suspended for two games.
2nd Offense – Batter will be ejected and suspended for duration of season.
18. No smoking is allowed on the field of play or in the dugout.
19. Any team trailing by ten (10) or more runs after four (4) innings or one hour of play may choose to end the game.

CONTINUED ON REVERSE

COED SLOW PITCH SOFTBALL LEAGUE RULES
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SECTION III FORFEIT GAMES

1. Any team forfeiting a game without first notifying the league coordinator during the hours of (8:00 am – 4:00 pm) is required to pay a \$30.00 forfeit fine prior to its next scheduled game. This fine must be paid IN PERSON at the Adorni Center, 1011 Waterfront Dr. Failure to pay will result in automatic forfeiture of the succeeding game and an additional \$30.00 fine. (Phone 441-4245).
2. Any team forfeiting three (3) games is suspended from further League play and subsequently forfeits all League fees.
3. Any team using an ineligible player is required to pay a \$30.00 forfeit fine. If unpaid, the succeeding game will be forfeited. A second violation involving use of an ineligible player will result in suspension from the League.

SECTION IV PROTESTS

1. Protests are received and considered only under the guidelines contained in the A.S.A. Rule Book.
Exception: Protests concerning player eligibility will be considered until the next scheduled game.
2. A formal written protest along with a \$10.00 protest deposit must be submitted to the Recreation Office before the end of the next workday. The deposit will be returned only if the protest is upheld.

SECTION V ROSTER ADDITONS

1. Players may be added to the roster until the next to last game of the season. At that time, rosters will be frozen.
2. An added player must first sign the roster. Once rostered, the player is ineligible for the next scheduled game. Failure to follow this process will result in forfeiture of games. **Exception:** Each team will be allowed one emergency roster addition during the season in which the added player will be eligible immediately.
3. The \$10.00 non-resident fee must be paid when signing the roster.

SECTION VI PLAYER CONDUCT

1. **Ejections:** Any person ejected from a game may be suspended at least one game. Any person ejected from two (2) games is suspended indefinitely from further League play.
2. Any person suspended from the League may also be suspended from future Leagues.
3. The Team Manager, as listed on the team roster, is the only individual allowed to discuss decisions with game officials. A substitute may serve as Team Manager only when designated to officials prior to the game. Any player violating this rule will be immediately ejected.
4. Unsportsmanlike conduct results in immediate ejection. Unsportsmanlike conduct includes:
 - a. Use of disconcerting acts or words to an opponent
 - b. Derogatory remarks to officials or opponents
 - c. Questioning or trying to influence officials' decisions
 - d. Using insulting language or gestures
 - e. Showing disgust with officials' decisions
5. Fighting may result in indefinite suspension.
6. Striking an official results in permanent suspension from Eureka Recreation Division programs.
7. Teams guilty of repeated unsportsmanlike conduct offenses may be suspended from the League.

SECTION VII ALCOHOLIC BEVERAGES

1. City Ordinance Chapter 6, Section 11-0.08 prohibits the possession of alcohol on City Park Property.
2. Player, managers, and coaches possessing alcohol at any time on City Park Property or adjacent parking lots, sidewalks, and streets, face immediate ejection from the facility and suspension from Eureka Recreation Division softball play.
3. Any player, manager, or coach considered to have consumed alcohol will be immediately ejected and face indefinite suspension.

*****The City of Eureka does not provide insurance for program participants*****